Cover Sheet: Request 14996

Sound Design 1

Info

Process	Course New Ugrad/Pro
Status	Pending at PV - University Curriculum Committee (UCC)
Submitter	Stanley Kaye stankaye@ufl.edu
Created	5/11/2020 9:13:08 PM
Updated	10/23/2020 1:24:09 PM
Description of	New Course in Sound design. this is the 2nd level course in a 3 course sequence.
request	

Actions

Step	Status	Group	User	Comment	Updated			
Department	Approved	CFA - Theatre and Dance 13040000	Peter Carpenter		10/12/2020			
No document changes								
College	Approved	CFA - College of Fine Arts	Jennifer Setlow		10/23/2020			
No document changes								
University Curriculum Committee	Pending	PV - University Curriculum Committee (UCC)			10/23/2020			
No document changes								
Statewide Course Numbering System								
No document changes								
Office of the Registrar								
No document changes								
Student Academic Support System								
No document changes								
Catalog								
No document changes								
College Notified								
No document of	No document changes							

Course|New for request 14996

Info

Request: Sound Design 1

Description of request: New Course in Sound design. this is the 2nd level course in a 3 course

sequence.

Submitter: Stanley Kaye stankaye@ufl.edu

Created: 11/9/2020 4:55:12 PM

Form version: 9

Responses

Recommended Prefix TPA
Course Level 4
Course Number XXX
Category of Instruction Advanced
Lab Code None
Course Title Sound Design
Transcript Title Sound Design
Degree Type Baccalaureate

Delivery Method(s) Online, On-Campus **Co-Listing** No

Effective Term Fall
Effective Year 2021
Rotating Topic? No
Repeatable Credit? No

Amount of Credit 3

S/U Only? No

Contact Type Regularly Scheduled

Weekly Contact Hours 4

Course Description Guides students through the exploration of the functions of sound and music, the evolutionary origin of theater, and how a sound designer/composer can take advantage of this knowledge in their work. This course closely follows the textbook. Details of the projects can be found in the textbook.

Prerequisites TPA3XXX Introduction to Sound Design and Technology with a C or better **Co-requisites** none

Rationale and Placement in Curriculum This course discusses the aesthetics of sound design and composition. Students will be able to better articulate their aesthetics. Students will gain a deeper understanding of how sound works in terms of its evolutionary origin and how they can manipulate sound through a series of experiments and projects.

Course Objectives - Articulate your aesthetic regarding the art of sound.

- Identify the elements of color, mass, time, space, and line in sound and music.
- Describe the relationship between music and the brain.
- You manipulate sound/music to incite emotional responses.

Course Textbook(s) and/or Other Assigned Reading - Thomas, Richard K. 2018. Music as a Chariot. London: Routledge. ISBN: 1138295779.

Weekly Schedule of Topics Week 1 - Introduction to Course, Chapter 1 Discussion, Project 1.1

Week 2 - Chapter 2 Discussion, Projects 1.2 & 2.1

Week 3 - Project 2.2

Week 4 - Chapter 3 Discussion, Projects 3.2 & 3.3

Week 5 - Chapter 4 Discussion, Projects 4.1 & 4.2

Week 6 - Chapter 5 Discussion, Projects 5.1 & 5.2

Week 7 - Chapter 6 Discussion, Projects 6.2 & 6.3

Week 8 - Chapter 7 Discussion, Projects 7.1 & 7.2

Week 9 - Chapter 8 Discussion, Projects 8.1 & 8.2

Week 10 - Chapter 9 Discussion, Projects 9.1 & 9.2

Week 11 - Chapter 10 Discussion, Projects 10.1 & 10.2

Week 12 - Chapter 11 Discussion, Projects 10.3 & 11.1

Week 13 - Chapter 12 Discussion, Projects 11.2

Week 14 & 15 - Final Project

Grading Scheme Assignment or Course Component Points Projects (23 projects at 4 points each) 92 Final Project 8
Total 100

Instructor(s) J. Zhao
Attendance & Make-up Yes
Accomodations Yes
UF Grading Policies for assigning Grade Points Yes
Course Evaluation Policy Yes